

Lawful Neutral

One of the many Alignments players may choose for their characters Backstory. There is a more in-depth system that includes half steps, if players wish to further personalize their character.

Lawful Neutral: Honorable and Realistic

A lawful neutral character acts as law, tradition, or a personal code directs them. Order and organization are paramount to their beliefs and they live by personal order and a code or standard, or they may believe in order for all and favor a strong, organized government.

Lawful neutral believe they are the best alignment you can be because it means you are reliable and honorable without being a zealot.

Lawful neutral can be a dangerous alignment when it seeks to eliminate all freedom, choice, and diversity in society.

Ten Lawful Neutral Commandments

A list of Ten Commandments for a lawful neutral religion may look like this:

1. You shall not lie.
2. You shall not kill the innocent.
3. You shall not murder.
4. You shall help the needy if such action advances law and order.
5. You shall honor legitimate authority.
6. You shall follow the law.
7. You shall not betray others.
8. You shall not aid criminals.
9. You shall honor all oaths.

10. You shall promote unlimited order in society.

Ten Lawful Neutral Sins

Likewise, a lawful neutral religion may list the following as sins. This list is given in the order of least severe infraction to most severe.

1. Failing to alert the authorities of a crime.
2. Treating a peer with disrespect.
3. Placing personal desire above adherence to the law.
4. Breaking your word to your peer or ally.
5. Failing to assist allies in need.
6. Breaking a major law.
7. Failing to assist your superior when in need.
8. Treating a superior with disrespect.
9. Breaking your word to your superior.
10. Breaking a sacred oath or written contract. Aiding the forces of Chaos and Disorder.

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