

Neutral Evil

One of the many Alignments players may choose for their characters Backstory. There is a more in-depth system that includes half steps, if players wish to further personalize their character.

Neutral Evil: Practical and Determined

A neutral evil villain does whatever they can get away with. They are out for themselves, pure and simple. They shed no tears for those they kill, whether for profit, sport, or convenience. They have no love of order and hold no illusion that following laws, traditions, or codes would make them any better or more noble. On the other hand, they don't have the restless nature or love of conflict that a chaotic evil villain has.

Some neutral evil villains hold up evil as an ideal, committing evil for its own sake. Most often, such villains are devoted to evil deities or secret societies.

Neutral evil beings consider their alignment to be the best because they can advance themselves without regard for others.

Neutral evil is the most dangerous alignment because it represents pure evil without honor and without variation.

Neutral Evil Code

The personal code of a neutral evil character may look like this:

1. You shall lie to advance yourself.
2. You shall harm the innocent to advance yourself.
3. You shall kill to advance yourself.
4. You shall not aid the weak.
5. You shall honor those who are stronger.
6. You shall follow the law only to advance yourself.

7. You shall betray friends, family, community, and nation to advance yourself.
8. You shall not aid those who protect the weak.
9. You shall not show mercy to enemies.
10. You shall seek unlimited power over others.

Neutral Evil Signs of Weakness

Likewise, a neutral evil character may consider the following as signs of weakness. A sign of weakness indicates that the character is straying from the cruel tenets of the neutral evil philosophy. This list is given in the order of least severe infraction to most severe.

1. Failing to show malice or inflict pain upon an innocent when it would be pleasurable to do so.
2. Not challenging a clearly weak leader for leadership.
3. Keeping your word when doing so would interfere with personal gain.
4. Refusing to commit cruel act that would harm your enemy or rival when appropriate.
5. Making a sacrifice to help another when not important to your survival.
6. Failing to commit cruel acts that are in your best interest.
7. Refusing to kill for personal gain or wealth.
8. Turning down a chance to gain power or wealth.
9. Showing mercy to one who is opposed to you or your cause.
10. Aiding the servants of Goodness.

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