

Fellowship of the Free Cities

A collection of info about the Fellowship of the Free Cities

- [The Fellowship of the Free Cities: A Living World RP Collective](#)

The Fellowship of the Free Cities: A Living World RP Collective

Core Philosophy

The Fellowship of the Free Cities is a collective of individual role-players & groups dedicated to deep immersion and organic storytelling in Pax Dei & beyond.

Every member agrees to uphold the core values of ****IC/OOC**** separation, narrative consistency, and respect for the shared world.

Foundational Principles

Players should strive for engaging, lore-friendly RP that enhances the experience. Put some time and effort into your backstory for your characters and make it something special!

The Fellowship allows different Free Cities to have their own cultures and leadership, while still aligning with the greater principles of the collective. Each group can be formed or dissolved as the individuals involved see fit. You are free to group up with anyone else willing to be apart of your Free City. A Free City is a group of individuals banding together to form a clan or collective of players.

ANYONE is welcome to come & partake in the Fellowship of the Free Cities in game! You are **NOT** required to apply, get approved or verified in order to join in game. **HOWEVER**, being a Chartered Free City comes with the benefit of being recognized as a good faith group & allows your Free City to have representation in the Free Council.

Conflict & War RP Guidelines

To prevent OOC toxicity, all wars, conflicts, and rivalries must adhere to the Fellowship's War Accords, ensuring fair, engaging,

and immersive RP battles without OOC drama.

Rules for Conflict RP:

ALL conflicts must have **IC** justification (No **OOO** grudges).

Respect fair-play, no metagaming/cheating/exploiting or abusing game mechanics for advantage.

Negotiation & Diplomacy encouraged before war is declared for better world building.

WIP