

In-Character vs Out-of-Character (IC/OOC) Separation

What your character knows, thinks, feels, or does is not the same as what you (the player) know or feel & vice versa. Do not let **OOC** knowledge affect **IC** behavior.

- **IC** and **OOC** are to remain separate. **YOU ARE NOT YOUR CHARACTER. YOUR CHARACTER IS NOT YOU.**
- Do **NOT** use roleplay as a cover for personal attacks or harassment.
- **IC** Actions Have **IC** Consequences **ONLY**. Actions in-character do **NOT** translate to **OOC** disputes. **OOC and IC Separation Is Law.**
- Personal feelings do **NOT** dictate **IC** interactions. No matter how you may feel **OOC** about something, your **IC** actions should have nothing to do with **ANYTHING OOC!**
- This is the **GOLDEN** rule of roleplay. Breaking this rule can cause serious issues, so it should **NEVER** be taken lightly.

Example:

- **Wrong:** You have a strong feeling **OOC** about something that happened to you **IC** & you mistreat others because of it.

- **Correct:** You realize **IC** actions are **PURLEY IC** & do **NOT** represent another players **OOO** feelings towards you.

Keep real-life info out of your character's brain.

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